

Gersom van Ginkel

Freelance Javascript Developer

Gersom.nl

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I'm a freelance **JavaScript** developer with 12+ years of professional experience. I work both on the **front-end** and **back-end** and although my specialism lies with JavaScript, I have a fair share of knowledge about other things, helping me bridge the gap in a multidisciplinary team.

Recently, I've worked with:

JavaScript TypeScript Svelte SvelteKit React React Native Next.js Jest
Node.js PostgreSQL

Portfolio

To Be Announced

Dec 2023 - Now

Bringing a new e-commerce idea from code to fruition, filling a gap in the current Dutch market.

Sabbatical

Oct 2022 - Sep 2023

Traveled New Zealand with my partner in a motorhome. I've reignited my creative spark with hobby coding projects.

[ProVeg](#)

Jan 2022 - Sep 2022

Working on improving the Veggie Challenge app, based on
React Native.

[Vandebron](#)

Jul 2021 - Jun 2022

Built a new React Native app that serves live charging station availability and pricing to EV drivers.

[WeTransfer](#)

Aug 2020 - Jan 2022

Optimised ad development with a new SDK, UI library, and deployment CLI. Ads built with this tooling generated billions of views. Worked with
NodeJS, Svelte, React, Bash, and with their gifted DevOps team.

[DPG Media](#)

Oct 2017 - Jul 2018

In the early days of React Native we used it to build an extensive app for Algemeen Dagblad. I was responsible for implementing video. The app was later released for HLN and regional titles.

Plenty

Aug 2018 - Jan 2022

Built the React Native app Plenty in my free time, in order to help Dutch people to find vegan food products. The back-end was based on
Node + Postgres. The app reached ±10,000 downloads during its lifetime.

Polder

May 2018 - Feb 2020

Polder was an internal communication tool for companies, started and funded by (ex-) [Bynder](#) people. I built the front-end from its first prototype to what it was when launching, using [React](#), [NextJS](#), and [Slate](#) (rich text editor).

Festina

May 2017 - Sep 2017

At this digital agency I built a movie on demand platform for [Innergy.world](#) ([React](#), [Node](#), [Postgres](#), [VHX](#)), a kiosk app for [Fairphone](#) ([React Native](#)), and a host-customer chat into the [CityHub](#) app ([React Native](#)).

Other Projects

2017 - 2020

Worked on the [React Native](#) app for [MSCHF](#) (via [Planetary](#)). Built a [React](#) platform for a project of [FMO](#) (via [Aimforthemoon](#)). Built a [React](#) dashboard with data visualisations for [Shleep](#).

[Label A](#)

Nov 2016 - May 2017

During my employment at this digital agency, I worked on [Porsche24](#) ([React](#)), [Aedes Magazine](#) ([React](#)), and [GrowBee.com](#) ([Ember.js](#)).

[Profects](#)

2012-2016

During my bachelors I worked part time for this company. Amongst other projects, I worked on a tool for [Agro4all](#) that provided a database of crop protection policies ([Angular 1](#), [React](#)).

Education

[University of Amsterdam](#)

2013-2016

Medical Informatics (BSc), [Cum Laude](#)

For my final bachelor research into machine learning at [ISB Group](#), I used [Java](#) to train a Bayesian network in predicting cardiovascular disease in patients with type 2 diabetes.

[Erasmus University Rotterdam](#)

2010-2013

Medicine (BSc), Unfinished

[Calvijn College Goes](#)

2003-2010

As a final project ('profielwerkstuk') I built [Skribi](#), a SAAS membership admin system for churches ([PHP](#), [jQuery](#)).